

A FEW GET TO KNOW YOU GAMES!

Two Truths and a Lie

- Taking turns, the first person tells the group three statements about himself or herself.
 - Two are true and one is a lie. Everyone tries to guess which one is the lie.
- Everybody then holds up one, two or three fingers to show which statement they think is the lie.

Face to Face

- Have participants find partners and stand back to back.
- When 'Face to Face' is called out each person finds a new partner and begin discussing the question that is asked. (i.e. What are you looking forward to this summer? What about this weekend? Have you ever flown coast to coast before? What's been your favorite DB activity so far?)
- When 'Back to Back' is called out the duo turn and place their backs together. Its amazing how the talking will stop as soon as people are not facing one another!
- Then 'Front to Front', each person finds a new partner and begins a new discussion.

Send Them Up – Split into groups of 3-5 and ask questions like...

- Send the person who was born the furthest from California.
- Send up a group who's number of brothers add up to 4.
- Send up the person in your group who's been to the most number of continents.
- Send up a group who's number of years at a CS camp totals 10
- Send up the person from your group with the craziest nickname.
- Send up someone from your group who has perform a human trick. They must perform it for everyone.
- Send up the person in your group who owns the most pets.
- Send up the person in your group who's first association with DB is the earliest. (been going the longest to activities)
- Send up individuals from your group who represent a total of 5 nationalities.

If you have space or can go outside:

All My Neighbors

- Have the group stand in a circle, with each person's spot marked by a backpack, shoe or other object.
- Remove one object and have that person stand in the center.
- The center person says "all my neighbors, who (something true about him/herself)."
- If that statement is also true about people on the outside, the outside people must find a new spot in the circle.
- Meanwhile the center person will also try to find a spot in the circle.
- Whoever, ends up without a spot is the new center
- Variation – Have everyone run into center and give high fives and then find a spot

Squat Tag: People tag or throw soft balls or items and if they hit someone below the shoulders that person squats and keeps an eye on the person that tagged them. When that person gets tagged by someone else, the squatter becomes free.